

## 2022 Northland LOA Boys Lacrosse Officials Fees

Level	Quarters	1 Official <sup>3</sup>	2 Officials	3 Officials <sup>7</sup>
Off-season HS league/tournament <sup>1,5</sup>	12:00 running	\$63	\$53	\$53
Youth league or tournament 12U–14U <sup>1,5</sup>	12:00 running	\$53	\$43	\$43
Youth league or tournament 12U–14U (single game) <sup>5</sup>	12:00 running	\$63	\$53	\$53
Youth league or tournament 8U–10U <sup>1,5</sup>	12:00 running	\$43	\$43 <sup>6</sup>	—
Youth league or tournament 8U–10U (single game) <sup>5</sup>	12:00 running	\$53	\$53 <sup>6</sup>	—
8U–14U (1+ weekday games; pre-Memorial Day) <sup>1, 8</sup>	12:00 running	\$63	\$53	\$53
GNLL Freshman (9/10) (weekend) <sup>1</sup>	12:00 running	\$63	\$53	\$53
GNLL Freshman (9/10) (weekday; any number of games)	12:00 running	\$63	\$53	\$53
MSHSL JV/Freshman/B <sup>2</sup>	12:00 running	\$63	\$58	\$58
MSHSL Varsity <sup>2</sup>	12:00 stop	—	\$83	\$83
MSHSL Varsity Section Playoff <sup>2,4</sup>	12:00 stop	—	\$88	\$88

<sup>1</sup> Rates apply when the team, league, or tournament schedules sets of 2 or more games in a row at the same site games starting every hour; higher rates apply to single games and if there are gaps between games. Note: New officials start out at \$40 base rate for the first 20 games and then get a raise to \$43 per game base rate.

<sup>2</sup> Officials pay assigning fees directly to the assigner for each MSHSL game assigned (\$5 per game for 12:00 stop time games, \$3 per game for 12:00 running time games, \$4 per game for 10:00 stop-time games).

<sup>3</sup> One-official rates for 12U and higher are in effect when one official misses a game or in rare circumstances when only a single official is available to work a game. Games are assigned two or three officials in almost all circumstances.

<sup>4</sup> All MSHSL section playoff games pay an extra \$5 per game (noted above). MSHSL State Tournament game fees TBD (assigning fees **do** apply to section games but **do not** apply to state tournament games).

<sup>5</sup> Includes 3×15-minute running time “box lacrosse” games.

<sup>6</sup> A 2<sup>nd</sup> official for 8U/10U is optional. In some cases, at the assigner’s discretion, a lower rate may apply for a newer official assigned as a 2<sup>nd</sup> official.

<sup>7</sup> A 3<sup>rd</sup> official is standard for MSHSL varsity and is available upon request for other games if there are enough officials available to provide a third official.

<sup>8</sup> Rates apply from mid-April through Memorial Day.

All fees listed in the table are per official. Assigning fees for non-MSHSL leagues and tournaments are covered in a separate document and are paid by the league or tournament.

Officials are independent contractors, and any contract for payment on games is between the official and the league, school, tournament director, or other body organizing the games and not between the official and the assigner. Assigners work with officials to try to make sure payments are processed correctly—and we currently know of no cases where officials have not been able to secure payment—but assigners are not responsible for paying officials.

MSHSL state tournament games use a Chief Bench Official, who is paid the same amount as the three on-field officials. Teams may request a CBO for other MSHSL varsity games, which will be provided subject to availability.

Scrimmage policies are available by emailing [lacrosse@yourassignment.net](mailto:lacrosse@yourassignment.net). Scrimmages normally pay the same rate as a regular game at the same level of play and same time controls, although they may be prorated in some situations.

Note that all fees listed are standard rates and may be modified in some circumstances. If there are gaps between games in non-MSHSL leagues or tournaments, officials’ wait is billed at \$30 per official per hour. Non-standard game times such as 10-minute stop time will be pro-rated, but 12-minute running-time fees apply for all games scheduled in 1-hour time slots.

## 2022 Boys Lacrosse Officials Suspended Game Policies

If the officials are asked to stay on site beyond the scheduled start time and the game is either not played or suspended and not concluded after starting, the following apply:

<b>If the game is suspended, terminated, or canceled:</b>	<b>and the officials:</b>	<b>then the officials are paid:</b>
Before scheduled start time	Are notified while in transit to the game site	One-half game fee
Before scheduled start time	On site, but released before the scheduled start time	One-half game fee
Prior to the end of the second quarter	Determine game will not be completed that day and are released immediately	Two-thirds game fee
After the completion of the second quarter	Are released immediately <i>or</i> asked to stay to see if weather clears up	Full game fee

If one game in a set of two or more games is suspended, terminated, or canceled and later games are canceled, the officials are paid as above for the suspended game, paid a half fee for the next canceled game, and paid nothing for subsequent games.

Once a game is suspended due to weather conditions and the officials are asked to stay, the officials will stay on site for up to one hour to see if the game can be resumed. If a lightning delay lasts more than 30 minutes, the officials will be released (since the game would not be able to be resumed for at least another 30 minutes). If there is a second weather-related delay in the same game, the officials will be released. Officials will try to be flexible in helping teams get games in, but sometimes the officials will have other assignments or commitments the same day that do not allow for a game taking significantly longer than could be reasonably expected.

Under NFHS rules, suspended games are continued from the point of interruption unless there are league, conference, or state association rules to cover the situation or unless the coaches agree to terminate the game. If the remainder of the game is rescheduled, another crew of officials will be assigned and will be paid a full game fee. In section playoffs and state tournament play, if the game is suspended—and cannot be completed on the same night—after the conclusion of the third quarter and the score is not tied, the game is considered completed.

In cases where it seems likely that games could be canceled due to weather conditions, the officials should contact the home team or host site prior to leaving to verify the game or games are still “on.” If they do not, they may not be paid if they arrive and the games have been canceled.

For non-MSHSL games (and for MSHSL games outside the metro area), officials must be notified well in advance. The appropriate time is calculated by subtracting travel time (as calculated by Google maps) + 1.5 hours from the start time of the first game. If this puts the notification time before 8:00 a.m., the officials must be notified by the 9:00 p.m. the night before the game (or, for travel of more than 3 hours, by 5:00 p.m. the day before the game). Failure to give such notification requires that the officials be paid for one half of the game fee for the first game; travel fees, hotel, and per diem may apply in these situations as well depending on how far the official has driven when the cancellation is received.

## 2022 Minnesota Lacrosse Officials Travel Fees

The travel fees for most games that pay travel will be

$$\text{Travel Fee} = \$0.50 \times (\text{one-way mileage}) + \$2.50$$

for any travel of 15 miles or more. The one-way mileage is the zip-to-zip number listed in ArbiterSports (so for some games officials may get travel fees if the actual travel is less than 15 miles and for some games may *not* get travel fees if the actual travel is over 15 miles; this is expected to balance out over the season for most officials). Note that only the first game in each set will show mileage, and if you have multiple games at multiple sites on the same day, later games will show mileage from the first site to the second site.

In some cases, officials will be traveling from one game site to another, and in those cases the assigner will determine a travel fee in line with the above fees based on the distance traveled.

These fees **do** apply:

- to regular-season freshman, JV, and varsity MSHSL games in Becker, Big Lake Brainerd, Buffalo, Chisago Lakes, Delano, Duluth, Grand Rapids, Hermantown, Holy Family Catholic, Hutchinson, Mankato, Monticello, New Prague, Northfield, Orono, Owatonna, Proctor, Rochester, Rocori, Rogers, Sartell/Sauk Rapids, SW Christian Academy, St. Cloud, and Waconia.
- to all non-MSHSL games, including HS/youth leagues and tournaments. However, in some situations the assigner has discretion to reduce or cancel the travel fee: (1) if an official receives a large number of assigned games (2) when assigning an official if a closer official is available, such as when there is an official available 10 miles away but an official who is 30 miles away wants to work the game; if the official is needed to cover the game, the full travel fee will apply regardless of distance.

These fees **do not** apply:

- when the official's travel, as measured by Arbiter (zip-to-zip) is *less than 15 miles*
- if the game site is near the official's home zip code, regardless of how far from the game site the departure point is (e.g., if an official works in Bloomington but lives in Rochester, the official does not get paid to drive to Rochester because he or she was going to drive there anyway).
- for MSHSL teams at sites other than the ones listed above, and for MSHSL section games.

**It is the responsibility of each official to:**

- have accurate zip codes entered in ArbiterSports under "Travel Limits"
- decline travel fees when they are not warranted (e.g., if you have your "leave" zip code set for Bloomington but you have a work meeting in Rochester on the day you get assigned a game there, you should not accept a travel fee for that game)
- let the assigner know if ArbiterPay travel fees are incorrect
- record the mileage from Arbiter and the correct travel fee, if any, on the pay voucher for MSHSL schools (**Note:** if the official forgets to write record these, he or she generally forfeits that travel fee).

**Per diem and hotel:** When officials work games more than 2.5 hours away from their home zip code as measured by Google Maps, they are paid one travel fee and a \$40 per diem. Officials working consecutive days at distant locations will be one paid travel fees, \$40 per diem and reasonable hotel fees for the night between game days (when multiple officials are involved, officials are expected to share a room with another official). If the required departure time for the officials to arrive at least 30 minutes prior to game time is before 6:00 a.m., hotel will be provided to the officials the night preceding the game. Officials must submit a copy of the hotel receipt to the assigner.

**Method of payment:** For games paid by ArbiterPay, travel fees, per diem, and hotel expenses will be included in the ArbiterPay payment. Otherwise, the fees, where applicable, should be paid with the game fee check on the date of the game or when the check is mailed.